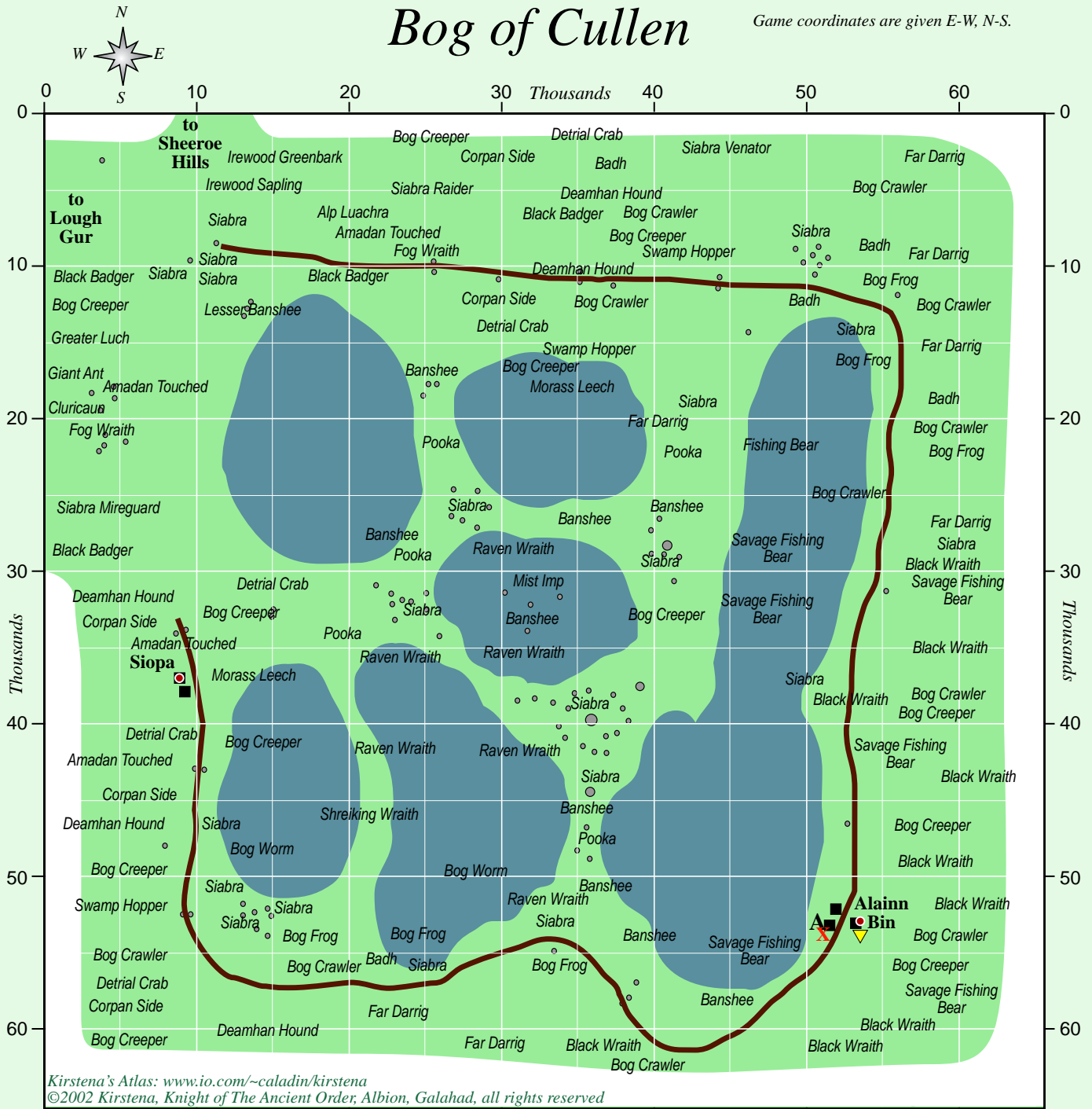


Bog of Cullen

Game coordinates are given E-W, N-S.



Kirstena's Atlas: www.io.com/~caladin/kirstena
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Monsters according to Illia's Bestiary:

Name	Level Range	Type
Alp Luachra	29 - 31	Magical
Amadan Touched	29 - 34	Humanoid
Badh	46 - 49	
Banshee	46 - 49	Undead
Black Badger	36 - 40	
Black Wraith	50 - 54	Undead
Bog Crawler	38 - 39	Insect
Bog Creeper	40 - 43	Insect
Bog Frog	39 - 42	Animal
Bog Pike	25 - 25	Animal
Cluricaun	22 - 24	
Corpan Side	39 - 41	Magical
Ceri	1 - 50	NPC
Chiefess Dana	1 - 50	NPC
Dalladva	1 - 50	NPC
Giant Ant	21 - 24	
Greater Luch	24 - 27	
Irewood Greenbark	40	
Irewood Sapling	21 - 22	
Kerwin	1 - 50	NPC
Lesser Banshee	35 - 39	Undead
Merman	36 - 39	Magical
Morass Leech	34 - 36	
Pooka	52 - 57	
Rois	1 - 50	NPC
Savage Fishing Bear	50 - 51	
Siabra Archmagi	54 - 56	Humanoid
Siabra Guardian	54 - 59	Humanoid
Siabra Lookout	31	
Siabra Mireguard	40 - 43	Humanoid
Siabra Seeker	28 - 31	Humanoid
Siabra Wayguard	46 - 47	Humanoid
Siabra Waylayer	26 - 27	Humanoid
Swamp Hopper	36 - 37	

- ▲ Horse stable
- Bind stone
- Merchant areas
- Guard towers
- Healer
- ▼ Smith
- ▼ Vault Keeper
- E Enchanter
- X Poisons
- A Bows / arrows
- C Crafter supplies
- D Dye merchants